



# Junior & Youth Competition Match Regulations

## Grading and Regular Season Matches

| <b>Competitions</b>         | <b>Juniors &amp; Youth (U9, U10, U12, U14, U16, U18, &amp; U23)</b>   |
|-----------------------------|---|
| <b>Timing</b>               | Two (2) x 18-minute halves.<br>Two (2) minute half time break.  |
| <b>Time Outs</b>            | Three (3) time outs per team per game, maximum two (2) per half.<br>No time-out can encroach on the last minute of the first half.  |
| <b>Match Clock</b>          | Clock stops on all whistles in the final one (1) minute of both halves.   |
| <b>Defence</b>              | U9 to U14 – No Zone Policy.<br>U16 to U23 – No restrictions.  |
| <b>Mercy Rule</b>           | When a team leads by 20+ points they must play defence within the defensive 3-pt line on a made basket or dead ball.<br>Not applicable for Youth Competitions (U23).<br><b>Not applicable during Grading Matches.</b> |
| <b>Keyway Violation</b>     | U9 to U12 – 5 seconds.<br>U14 to U23 – 3 seconds.   |
| <b>Team Fouls</b>           | Free throws awarded from the 9 <sup>th</sup> team foul per half.  |
| <b>Technical Fouls</b>      | Two free throws and possession in front court awarded to opposing team.   |
| <b>Sin Bin</b>              | 5 minute compulsory substitution for any player that receives a technical foul.   |
| <b>Foul Line</b>            | U9 to U12 – Short foul line.<br>U14 to U23 – Normal foul line.  |
| <b>3pt Line</b>             | U9 & U10 – not recognized.<br>U12 & U14 – Shorter 3pt line (where 2 lines are marked).<br>U16 to U23 – Regular 3pt line.  |
| <b>Ring Height</b>          | U9 – Lowered Height (where present).<br>U10 to U23 – Regular / Full Height.   |
| <b>Match Ball</b>           | Boys & Girls U9 and U10 – Size 5<br>Boys & Girls U12 to U14 – Size 6<br>Girls U16 to U23 – Size 6<br>Boys U16 to U23 – Size 7   |
| <b>Ladders &amp; Finals</b> | Ladder – Points Ratio (competition points / games played)<br>Top 4 teams – 2 round elimination format (1v4 / 2v3)   |



# Junior & Youth Competition Match Regulations

## All Finals Matches

| <b>Competitions</b>                      | <b>Juniors &amp; Youth (U9, U10, U12, U14, U16, U18, &amp; U23)</b>  |
|--|--|
| <b>Timing</b>                            | Two (2) minute Warm Up<br>Two (2) x 18-minute halves<br>Two (2) minute half time break   |
| <b>Time Outs</b>                         | Three (3) time outs per team.<br>Maximum two (2) time outs per team per half.  |
| <b>Match Clock</b>                       | Clock stops on all time outs.<br>Clock stops on all whistles in the final one (1) minute of both halves.   |
| <b>Defence</b>                           | U9 to U14 – No Zone Policy.<br>U16 to U23 – No restrictions.   |
| <b>Mercy Rule</b>                        | When a team leads by 20+ points they must play defence within the defensive 3-pt line on a made basket or dead ball.<br>Not applicable for Youth Competitions (U23).   |
| <b>Keyway Violation</b>                  | U9 to U12 – 5 seconds.<br>U14 to U23 – 3 seconds.  |
| <b>Team Fouls</b>                        | Free throws awarded from the 9 <sup>th</sup> team foul per half.   |
| <b>Technical Fouls</b>                   | Two free throws and possession in front court awarded to opposing team.  |
| <b>Sin Bin</b>                           | 5-minute compulsory substitution for any player that receives a technical foul.  |
| <b>Foul Line</b>                         | U9 to U12 – Short foul line.<br>U14 to U23 – Normal foul line.   |
| <b>3pt Line</b>                          | U9 & U10 – not recognized.<br>U12 & U14 – Shorter 3pt line (where 2 lines are marked).<br>U16 to U23 – Regular 3pt line.   |
| <b>Ring Height</b>                       | U9 – Lowered Height (where present).<br>U10 to U23 – Regular / Full Height.  |
| <b>Match Ball</b>                        | Boys & Girls U9 and U10 – Size 5<br>Boys & Girls U12 to U14 – Size 6<br>Girls U16 to U23 – Size 6<br>Boys U16 to U23 – Size 7  |
| <b>Extra Periods<br/>(Drawn Results)</b> | Three (3) minute overtime period(s)<br>One (1) time out per team, per overtime period<br>Clock stops on all whistles during the final one (1) minute and for timeouts<br>Team & player fouls carry over into each overtime period<br>Teams shall play in same direction as second half |



## Match Penalties

### Regular Season & Finals

|                                     |   |
|-------------------------------------|---|
| <b>Competitions</b>                 | <b>All - Juniors, Youth &amp; Seniors</b>   |
| <b>Late Start</b>                   | One (1) point per minute<br>Forfeit after 10 minutes  |
| <b>Incorrect Uniform</b>            | <b>Junior &amp; Youth Competitions</b> = 5 points per team<br><b>Senior Competitions</b> = 10 points per team<br>Not applicable during Grading games                            |
| <b>No Scoreable Official</b>        | 10-point penalty to infringing team<br>Match will not commence if both teams have no scorer   |
| <b>No Coach</b>                     | <b>Juniors:</b> Game does not commence (late start penalty applies)<br><b>Youth &amp; Seniors:</b> Player may be appointed as captain / coach                                   |
| <b>Illegal Players</b>              | 20-0 forfeited loss   |
| <b>Playing under False Identity</b> | 20-0 forfeited loss<br>BV Tribunal reportable offence   |
| <b>Representative Players</b>       | Should not fill in for non-A grade Junior competitions unless prior approval has been granted   |
| <b>Late Player Registrations</b>    | Teams must notify BH if adding late player registrations after grading phase. Matches may be overturned to 20-0 forfeited loss if in breach of competition balance & integrity. |